

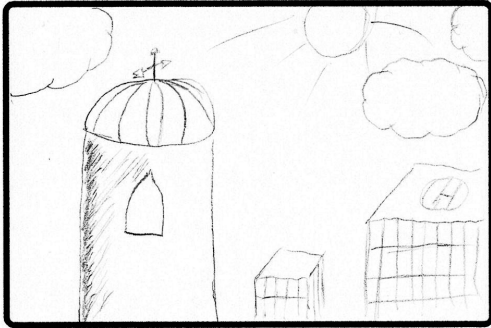
HCDE 510 – Information Design - Winter 2011

Variation Project 3: Storyboard

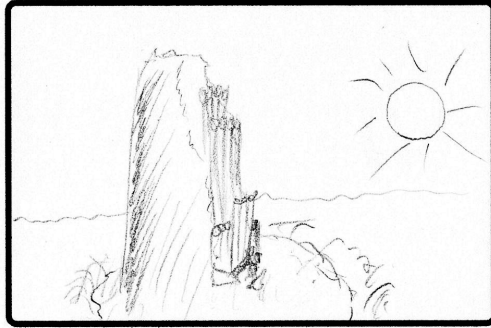
Daniel Monedero- Tortola – [damt@uw.edu](mailto:damt@uw.edu)

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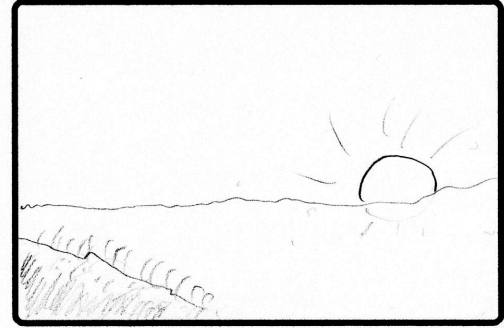
Scene 1 and 2.



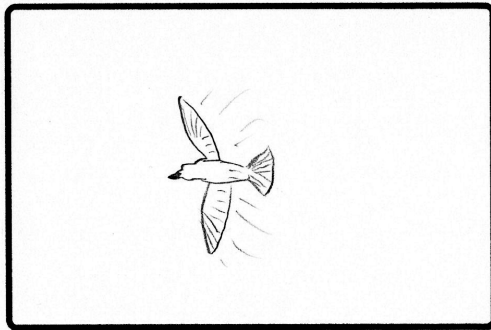
Scene 1: Vaulted tower in Metropolis.  
Travelling.



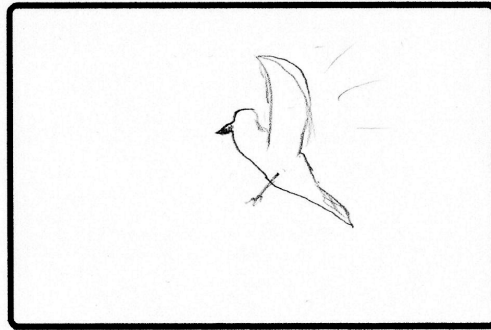
Organ in the middle of the sea.  
Fading.



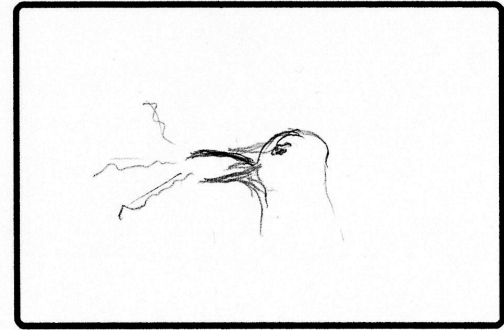
Scene 2: Earth waking up.



Magnificent bird.  
Zooming in and tracking.

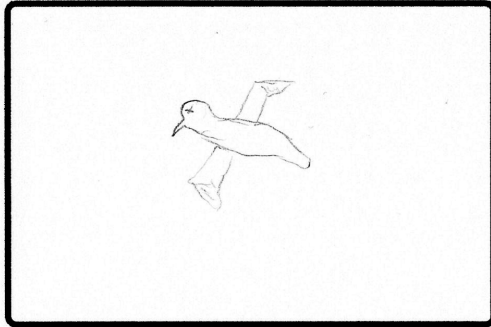


Trying to land.

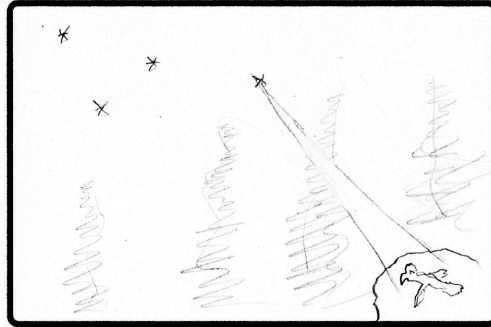


Shouting.

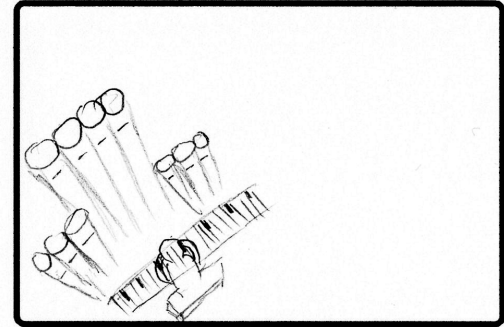
Scene 2 and 3



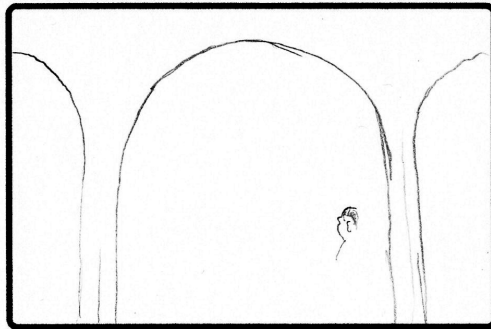
Died.



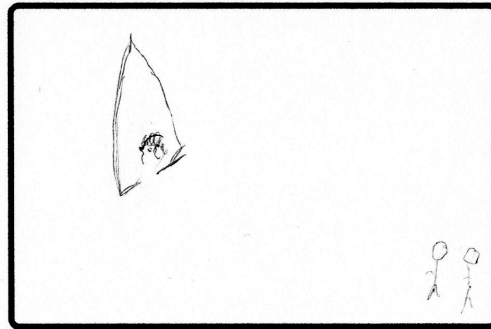
Enveloping the bird and disappearing.  
Zooming out and fading out.



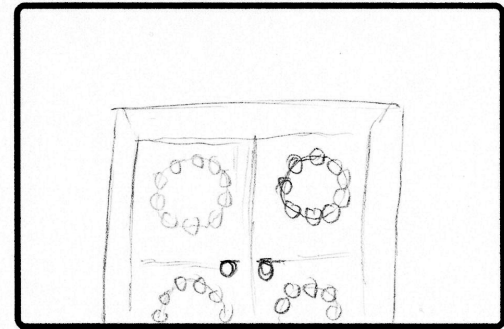
Scene 3: Burying his hands in his face.



Looking up to the vaulted room.

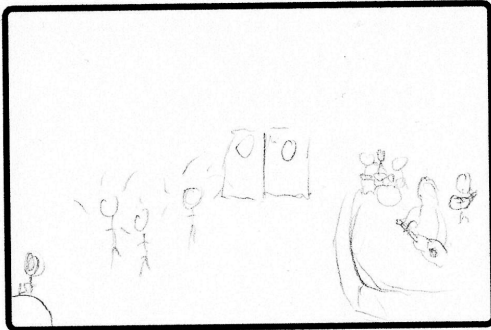


Feeling the proximity of the servants.

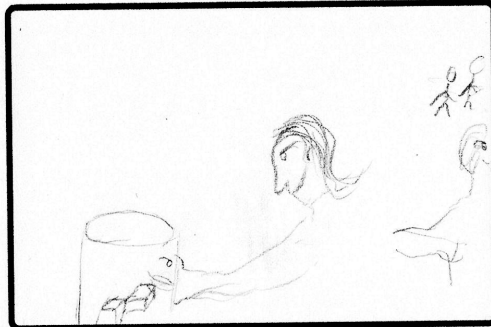


Door closing.  
Travelling.

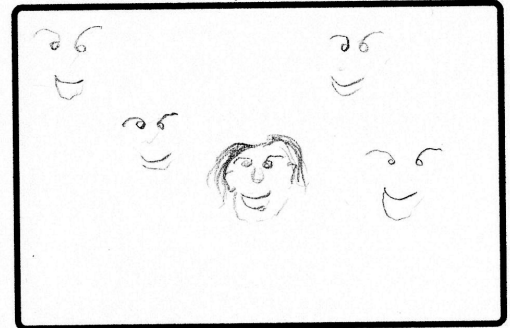
Scene 4



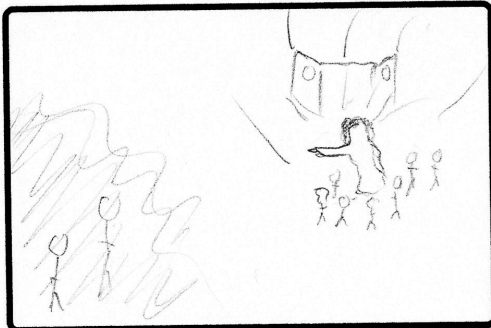
Scene 4: Social event at the Club of the sons.



Smiling at the beverage.



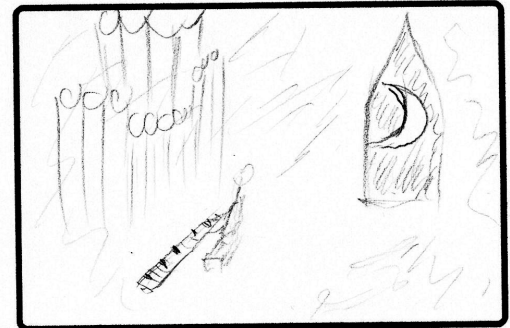
Superposing the smile.



"Look, these are your brothers!"



At the door of the Eternal Gardens.



Playing at night